Irina B.
Senior UX & UI Designer

Experience

NDA

Senior Experience Designer

March 2022 - Present

I work with financial instruments, complex systems for data processing and visualization of all kinds of financial analyses, tables and charts. Among the main responsibilities:
Gathering stakeholder requirements Conducting interviews with users Creating interactive prototypes and testing them Creating designs and communicating with the development team Advising the team on the best design solutions Mentorship of junior designers

CHI Software

UX & UI Designer,
Design Team Lead

May 2018 - March 2022

During my work, I have designed more than 10 projects for all platforms (desktop, web, mobile). Among my responsibilities were:
Building a project from scratch UX audit & redesign

Creation of cross-platform applications   CRM systems design Design system creation   Team management

Among the largest and long-term projects:
Medical portal (online pharmacy, consultations with doctors, hospital database, forum, and blog inside)
System for monitoring the work of funds for environmental purposes of the UN
System for predicting the volume of sales of products throughout the US market
System for automation of the company's work on archiving clients' documents

Livegenic

UX & UI Designer

May 2018 - January 2021

I worked on the creation of two of the company's biggest projects, one of which was to create a CRM system for organizing and accounting for the work of a road construction company.
The second project is a web application for creating events and collecting people and talents, accounting for their work.
My responsibilities included research, wireframes, sitemaps, user flows, concept sketches & visual design.

Education

Finance Master's Degree
2016 - 2012

Simon Kuznets Kharkiv National University of Economics

Flawless Typography
by Awwwards (Bornfight)
2021

In this course I expanded my knowledge about topography fundamentals, choosing and combining typefaces, sharpening my skills.

UX design
by Google
2021

This program includes over 200 hours of instruction and hundreds of practice-based activities and assessments that simulate real-world UX design scenarios.

Designing for Complex UI
by Projector Institute
2023

The intensive course is about the processes of creating complex forms and filters, integrating them into other systems, and specifying products in difficult situations.

**Measuring UX
& Impact of Design**
by Projector Institute
2024

A workshop on how to turn abstract business goals into clear design KPIs that will drive us and our team to results.

Skills

& Tools

UI design   Product design   Style guides Branding Figma Sketch   Photoshop/ Illustrator/ XD   Principle InVision   Zeplin Balsamiq

UX

Research   Experience strategy   Interaction design   Usability testing UX writing   Prototyping Personas Wireframes Scenarios   User Journeys Storyboards

Collaboration   Art

direction
Facilitating design critique   Self Starter Detail-oriented Flexible Cummunicative Upper-Intermediate English